EDUCATION

Sep 2010 – May 2014 New York, NY *Columbia University*, Fu Foundation School of Engineering and Applied Science Bachelor of Science, Computer Science, May 2014

- Relevant studies: Object-oriented programming, data structures & algorithms, artificial intelligence, graphics programming, physical simulations, relational databases/SQL, web/UI design with HTML5/JavaScript/CSS, computer vision, linear algebra, discrete math, calculus, statistics
- Detailed project work, courses log, and link to GitHub profile can be found at: andgoldin.github.io

SKILLS

Management & Leadership:

- Project Manager for teams that worked to develop:
 - o A programming language designed for working with MIDI data to compose and create music
 - o A clean and simple alternative user interface for Yelp.com's "bookmarks" system
- Donated time to help local nature museum with website and public programs, as well as several hundred hours for various other charities and nonprofits

Teamwork & Problem Solving:

- Contributing team member for groups that have worked to develop/engineer:
 - o A cheap and easy food preparation solution for residents of a third-world nation
 - Algorithms for controlling traffic flow, efficient cattle herding, and statistical analysis/game theory
- Worked closely with fellow staff at iD Tech Camps to create and run numerous successful group
 activities for teens and younger children, including gaming tournaments and organized sports

Social & Work Ethic:

• Exceptional organizational skills, resourceful, self-disciplined and excellent at meeting deadlines

SOFTWARE

Op. Systems: Windows XP/Vista/7/8, Mac OS X, UNIX/Linux (Shell), iOS, Android

Microsoft: Word, Excel, PowerPoint, all Google Drive equivalents

Adobe: Photoshop, InDesign, Acrobat, Premiere Pro, Audition, After Effects

Apple: Final Cut Pro, Logic Pro

Autodesk: Maya, AutoCAD

Programming: Proficient with Java, C/C++/C#, Python, practiced with JavaScript, SQL, familiar with Git

EXPERIENCE

Sep 2012 – Present New York, NY

Columbia University

Senior Teaching Assistant, Introduction to Computer Science and Programming in Java

• Responsible for running weekly office hours, review sessions, grading 20-25 written/programming assignments each week and helping professor and TA staff grade exams for a class of ~300 students

Jun – Aug, 2011 – 2013 Garden City, NY Poughkeepsie, NY

iD Tech Camps

Adelphi University (Summer 2011), Vassar College (Summer 2012, Summer 2013)

Instructor: Java Programming, Video Game Design, and 3D Modeling and Animation with Autodesk Maya

- Taught students ages 12-18 weekly courses in 2D/3D game design, programming, and 3D modeling
- Devised unique lesson plans optimized for small group instruction and individualized assistance
- Provided overnight supervision and organized group activities for 25-35 students each week

Jun 2010 – Aug 2010 Newburgh, NY

Goldinson Corporation

Web Developer/I.T. & AutoCAD

- Wrote and maintained corporate website and provided computer troubleshooting assistance for commercial construction company
- Assisted with two major projects doing architectural drafting with Autodesk AutoCAD